

## Round Robin:

Below is a drawing with two (2) round robins with the proper set up.

1. On Main Menu, click "Show Set Up"
2. Check mark class you wish to run
3. Description of "Class Name" type over what is written
4. Division Type Note that a 4 and above (>) is that of an open Division type (0); 3 and below (<) is that of a six division type (14), you can even cap the rider at a 3 if you wish
5. DO NOT CHECK MARK "Auto Draw", the class is designed to draw 1 time with each person who enters in the class
6. Enter "Sorter Fee" and "Gate Fee"
7. Under Race Type enter "R", that will designate the Max entries (1) and Max Picks (0)

Entering "Rider Sign Up" from Main Menu is shown below

1. "Sign Up a Rider", for the 3< the rider rating must be a less and below
2. "Sign Up a Rider", for the 4> the rider rating must be a 4 and above
3. Type "1" in the "Undef Draws" box (again this tells the program they are to draw 1 time with each rider entered in the class)
4. Click "Save Changes"

As for the payout, the software calculates the payout based on every 5 riders entered into the class (i.e. if you have 7 it will pay two spots, if you wish to change it you can in the "Show Set Up", enter the number in "Max Places". The software calculates based on total number of cattle sorted in the fastest time.