Ranch Sorting National Championships

Producer Information Packet

Ranch Sorting National Championships
PO Box 1
Wellington, CO 80549

Phone: 970-897-2901
Fax: 970-897-2921
Email: Info@RSNC.US
Web Site: www.ranchsorting.com

07/17/2012

Getting Started

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Dear Producer,

Once again, on behalf of the association, I want to express our great appreciation for your willingness to produce RSNC sanctioned events. It is producers such as you that are the heart of the RSNC. Thank you for your commitment to the sport and the association.

As a producer myself, I realize how much effort and preparation goes into producing an event. This Producer's Information Packet is provided as a tool to aid in making your show a success. You will find a check-list of necessities, announcements, and a ton of other useful information! However, I realize it is impossible for this packet to cover every possible scenario; so, please feel free to call the office *970-897-2901* with any questions, suggestions, or concerns.

There are (3) forms we need for reporting to the RSNC office. They are: 1. Summary csv file, 2. Equistat Report and 3. The Database File. Please email these reports to info@rsnc.us immediately after your show. Send in the sanctioning fee check, any other Membership applications and membership money collected, horse tracking earnings request forms and money collected so that the RSNC HQ office receives them within 5 days of your show. The new members from your show will need to be added to our membership database so they can be added to the point's race. We will not be able to do this until we receive their membership application/survey information from you, the producer.

Good luck with your events – **get out there and sort !**

> Sincerely,
>
> Dave Wolfe
>
> Dave Wolfe
>
> RSNC President

<u>GETTING READY</u>

Preparation is the key to a successful show. Although there will be surprises, most problems can be avoided if a producer is prepared. Here is a list of things you will definitely need at your event.

Two 50' – 60' Octagon Sorting Pens	Water Source for Horses
Bumper Pads (for each side of opening)	Announcer(s) & PA System
Judge(s)	Show Secretaries
Judge's Stand w/Chair	Start up Money
Judge's Flag	Calculators
Stop Watches w/Lap Timers	Computers to run the software program
Digital Display Timer- Optional	Pencils/Pens
Wireless 2-Way Radios- Optional	Baskets/Drawers/Buckets for Class Entries
Cattle Holding Pens w/Water & Hay	Camera- to take pictures of your winners
Back Numbers & Glue	Entry forms- to sign up teams (page 6)

Resources:

Numbers & Glue:	Stopwatch:	Electronic:	Buckles:
Loftin Graphics	Model # /SC-848	Farm Tec	Maynard Buckles
http://www.loftinvp.com	http://bodytronics.com	Call RSNC	http://maynardbuckles.com
#800-760-9240			#888-822-7954

Other things to consider:

You will need to change the cattle every 10 runs and allow that group an adequate time to drink and rest before using them again. It is better to estimate on the *long side* when deciding how many cattle you will need. Overly-tired cattle are not usually conducive to good competition.

Grouping and numbering cattle is very time-consuming. It is recommended that you do this the day before the show.

Cattle need access to hay and water as much as possible. Water troughs should also be made accessible for contestants to water their horses.

If temperatures are expected to be high, cattle pens should be shaded.
New contestants will ask questions; have a rulebook on hand and be familiar with the association's rules & regulations. The most current information is on our website at www.ranchsorting.com

When opening and closing the books on classes; allow enough time for event staff to prepare for the upcoming class. A good time is right before the top10 teams run in the class you are on. This will allow for the show to run at a smooth pace without frequent down-time or interruption.

You may want to provide concessions. We recommend contacting your local 4-H or FFA to solicit their help in exchange for a portion of the concession stand proceeds.

If you are expecting out of town contestants, you may want to contact local motels about special rates that can be advertised on your flyer. There may also be a need for stalls or other horse accommodations.

Ranch Sorting National Championsh

~~~Please confirm partners BEFORE turning in this form.~~~

Class Name:_____

Your Name:_____

Sort/Gate Partner #1:_____

Sort/Gate Partner #2:_____

Sort/Gate Partner #3:_____

Sort/Gate Partner #4:_____

Total Number of Draws (Including Auto Draw) :_____**Total Number Of Rides In This Class**: _____

Ranch Sorting National Championsh

~~~Please confirm partners BEFORE turning in this form.~~~

Class Name:_____

Your Name:_____

Sort/Gate Partner #1:_____

Sort/Gate Partner #2:_____

Sort/Gate Partner #3:_____

Sort/Gate Partner #4:_____

Total Number of Draws (Including Auto Draw) :_____**Total Number Of Rides In This Class**: _____

Ranch Sorting National Championsh

~~~Please confirm partners BEFORE turning in this form.~~~

Class Name:_____

Your Name:_____

Sort/Gate Partner #1:_____

Sort/Gate Partner #2:_____

Sort/Gate Partner #3:_____

Sort/Gate Partner #4:_____

Total Number of Draws (Including Auto Draw) :_____**Total Number Of Rides In This Class**: _____

AFTER THE SHOW

For reporting to RSNC, we need the following information.

1. All of these reports: Summary File, EquiStat Results, and the Database file should be emailed to info@rsnc.us immediately after your show, before you put away your computer. If you do not have internet on your show computer, these files can be saved to a flash drive or thumb drive then emailed from another computer with internet access.

2. Press the "Finals Class Results" button for each of the classes you held, then go to the Main Menu screen of the software and make sure the correct show date appears at the top of the screen then press the "RSNC Show File" button. This will create the Database file, the EquiStat Report and the Summary file that will all need to be emailed to info@rsnc.us as email attachments.

3. These reports will be in your **"C" drive** inside the **RSNCshow file**. Be sure to select the files with the correct date of your show to attach to your email as all show files from your previous shows will also be located in this same folder.

4. Sanctioning fee check, Membership/Survey forms, and any Membership dues collected should be mailed to the RSNC office within _**5 days**_ of your show.

5. Please note: your key code for the RSNC Software will **expire on the 5th day** from the day of your show.

6. After your show, contestants will be eagerly awaiting updates of the point standings. **please make copies of all forms for your records**.

7. Membership forms may be faxed or emailed to expedite the reporting process but points will not be posted until all information is received and processed.

Send all Membership Forms & Fees, Sanctioning Fees and Horse Earnings Tracking Request Forms & Fees collected so that the RSNC HQ Office receives them within 5 days of your show to:

Ranch Sorting National Championships

Attention: Results Office

PO Box 1

Wellington, CO 80549

MEMBERSHIP INFORMATION

All <u>NEW</u> Members receive a COMPLIMENTARY Membership for the 2012-2013 season!

All **PAST** members who **bring in a NEW member** that **participates in a RSNC sanctioned event** will receive a **<u>COMPLIMENTARY MEMBERSHIP</u> for the 2012-2013 season!**
(July 9th 2012-June 16th 2013)

All contestants (past and new) <u>must</u> fill out a membership/rating form each year.
Those members that want credit for bringing in a new member <u>must</u> put that person's name on their membership form and the new person must ride at the show

Renewing Members Renewing members that do not bring in a new member will be charged membership fee if not current.

$50…………………..ANNUAL RENEWAL

$30…………………..EACH ADDITIONAL FAMILY MEMBER RENEWAL
$25…………………..DAY PASS OR DAY PASS UPGRADE
$100…………………LIFETIME (70&OVER) PLEASE PROVIDE DATE OF BIRTH
FREE………………..YOUTH (12&UNDER) 4-H MEMBER FFA MEMBER

1. All contestants must have a current RSNC membership or Day Pass before sorting and must have **filled out a Completed New or Renewing Membership Application.**

2. You may purchase your **RSNC membership** or **Day Pas**s at the show office before you sort. **This MUST be filled out BEFORE you sort.**

3. 4-H & FFA members as well as riders under the age of 12 automatically receive a **complimentary membership but still MUST fill out a Membership Form and include their date of birth.**

4. **COMPLIMENTARY memberships** are available for the **2012-2013 RSNC Season** to all new contestants as well as current members that bring in AT LEAST (1) new member who **<u>participates</u>** at the RSNC sanctioned event. **These Members MUST fill out a Membership Application BEFORE they sort.**

5. If you ride without completing the <u>required</u> paperwork, you are in violation of the RSNC rules and regulations. This may result in a disqualification of both members of your team.

RSNC SORTING DIVISIONS

All RSNC sanctioned events must offer an All-Levels Handicap, a Beginner division or Rookie #11 HC, and at least one other division.

No sanctioned events will be approved within approximately 150 miles of each other on the same day unless agreed upon by both producers and RSNC.

Following is a list of sanctioned divisions. At the discretion of the producer, other divisions may be offered. Sanctioning fees should be charged for all added classes. Classes may be scheduled in any order. It is recommended that at least one higher-level class be offered before the Beginner or Rookie class. Furthermore, if the event will be held over the course of two or more days, a producer may offer the same class on different days (Example: Offer Beginner, Rookie, and Youth on both Saturday and Sunday). A two day show is considered 1 show unless approved by the association. The producer must have the three required classes on both days of their show for it to be considered two (2) shows.

2 Man Sorting Divisions: **Both riders may enter the herd and sort**

All Level Handicap
#13   Handicap
#10   Handicap
#8   Handicap
#6   Handicap
#4   (not handicapped)

> **Note**: In the Beginner Youth Division, or any other division, if the gate rider is not charged an entry fee, then the $3 Sanctioning Fee is not required. Points will not be distributed as well. If the $3 Sanctioning Fee is charged then points will be awarded.

Masters #10 Handicap
Rookie   #11 Handicap (#2 cap on the sorter)
Beginner Sort w/ 6 head of cattle (5 numbered and 1 blank)
Youth   #10 Handicap

Ranch Hand Sorting Divisions
Sorter/Gate Rider must be designated. The Gate Rider may not sort or turn toward a cow to take it out the gate. He can go in the sorting pen to turn back cattle.

#14   Ranch Hand Handicap
#11   Ranch Hand Handicap

> **Note:** If a #14 RH Handicap class is offered, the #11RH Handicap should have a #4 cap on the *sorter*. If there is not a #14RH HC on the schedule, it is not necessary to cap the sorter in the #11 RH HC.

Beginner Ranch Hand #10 HC (1 cap on the sorter; handicapped by the rating of the gate rider)
Beginner Youth Ranch Hand (1 cap on the sorter; gate rider may be an adult or an experienced rider)
All Classes are required to be a pick 1 automatically draw 1. You can pick up to 4 or draw any amount up to 5.
All Classes are required to be up to a 5 ride limit with a maximum of 4 picks.

PLEASE KEEP THIS SHEET FOR FUTURE REFERENCE

RSNC CLASS EXPLANATIONS

#15 Handicap-

- One (1) additional second is given for every number a team's combined rating falls below the class number. For example, a #3 rider and a #5 rider have paired to ride in the #13 which will be run on a 60 second clock. Their team rating is 8 (3 + 5 = 8); therefore, they will receive five (5) additional seconds (13 – 8 = 5). This team will sort on a 65 second clock (60 + 5 = 65). After the run, those additional seconds ARE SUBTRACTED from the final time. So, if the team sorted 5 head in 63.5 seconds, they turn-in a 58.5 on 5 head (63.5 – 5 = 58.5).

All Levels Handicap-

- In the All-Levels Handicap, the maximum team rating is 18 (a pair of #9 riders). So you could think of this as a #18 Handicap class. Therefore, a team receives one (1) second for every number their rating is below 18. This means that if a #6 rider and a #2 rider pair in the All-Levels Handicap which is being run on a 60 second clock, that team will receive 10 additional seconds (6+2=8) & (18 – 8 = 10) – 10 = 58); they will sort on a 70 second clock. If the team sorts 9 head in 68 seconds, they will turn-in a 58 on 9 head (68 – 10 = 58).

#14 Ranch Hand Handicap-

- In the #14 Ranch Hand Handicap, the maximum combined team rating is 14. The Sorter/Gate Rider must be designated. The Gate Rider may not sort or turn toward a cow to take it out the gate. He can go in the sorting pen to turn back cattle.
- One (1) additional second is given for every number a team's combined rating falls below the class number For example, a #3 rider and a #5 rider have paired to ride in the #14 which will be run on a 60 second clock. Their team rating is 8 (3 + 5 = 8); therefore, they will receive six (6) additional seconds (14 – 8 = 6). This team will sort on a 66 second clock (60 + 6 = 66). After the run, those additional seconds ARE SUBTRACTED from the final time. So, if the team sorted 5 head in 63.5 seconds, they turn-in a 57.5 on 5 head (63.5 – 6 = 57.5).

#11 Ranch Hand Handicap (4 cap on sorter)-

- In the #11 Ranch Hand Handicap, the maximum combined team rating is 11. The sorter can not rated higher than a #4 because there is a 4 cap on the sorter. Therefore the highest rated rider a #4 could be partnered with is a #7.
- The Sorter/Gate Rider must be designated. The Gate Rider may not sort or turn toward a cow to take it out the gate. He can go in the sorting pen to turn back cattle.
- One (1) additional second is given for every number a team's combined rating falls below the class number for example, a #3 rider and a #5 rider have paired to ride in the #11 which will be run on a 60 second clock. Their team rating is 8 (3 + 5 = 8); therefore, they will receive three (3) additional seconds (11 – 8 = 3). This team will sort on a 63 second

clock (60 + 3 = 66). After the run, those additional seconds ARE SUBTRACTED from the final time. So, if the team sorted 5 head in 60 seconds, they turn-in a 57 on 5 head (60– 3 = 57).

- *If a #14 RH Handicap class is offered, the #11RH Handicap should have a #4 cap on the sorter. If there is not a #14RH HC on the schedule, it is not necessary to cap the sorter in the #11 RH HC.*

#11 Rookie Handicap (2 cap on sorter)-

- In the #11 Rookie Handicap, the maximum combined team rating is 11. The sorter can not rated higher than a #2 because there is a 2 cap on the sorter. Therefore the highest rated rider a #2 could be partnered with is a #9.
- The Sorter/Gate Rider must be designated. The Gate Rider may not sort or turn toward a cow to take it out the gate. He can go in the sorting pen to turn back cattle.
- One (1) additional second is given for every number a team's combined rating falls below the class number for example, a #2 rider and a #6 rider have paired to ride in the #11 which will be run on a 60 second clock. Their team rating is 8 (2 + 6 = 8); therefore, they will receive three (3) additional seconds (11 – 8 = 3). This team will sort on a 63 second clock (60 + 3 = 66). After the run, those additional seconds ARE SUBTRACTED from the final time. So, if the team sorted 5 head in 60 seconds, they turn-in a 57 on 5 head (60– 3 = 57).

#10 Beg Ranch Hand Handicap (1 cap on sorter)-

- In the #10 Beg Ranch Hand Handicap, the maximum combined team rating is 10. The sorter can not rated higher than a #1 because there is a 1 cap on the sorter. Therefore the highest rated rider a #1 could be partnered with is a #9.
- The Sorter/Gate Rider must be designated. The Gate Rider may not sort or turn toward a cow to take it out the gate. He can go in the sorting pen to turn back cattle.
- One (1) additional second is given for every number a team's combined rating falls below the class number for example, a #1 rider and a #7 rider have paired to ride in the #10 which will be run on a 60 second clock. Their team rating is 8 (1 + 7 = 8); therefore, they will receive two (2) additional seconds (10 – 8 = 2). This team will sort on a 62 second clock (60 + 2 = 62). After the run, those additional seconds ARE SUBTRACTED from the final time. So, if the team sorted 5 head in 58 seconds, they turn-in a 56 on 5 head (58– 2 = 56).

Beginner Sort (non-handicap)-

- In the Beginner Sort, the maximum combined team rating is 2. Both team partners may only be rated as #1 Beginners.
- Both Team partners are aloud to switch back and forth between the sort and gate positions. The Gate Rider may not sort or turn toward a cow to take it out the gate. He can go in the sorting pen to turn back cattle.
- In this class the team will be sorting with 6 head of cattle (5 numbered and 1 blank)
- There is no handicap, therefore the team will be running on a 60 second clock.

#10 Beginner Youth Ranch Hand Handicap (1 cap on sorter age 13 & under; gate rider may be an adult or an experienced rider)-

- In the Beginner Youth Ranch Hand Handicap, the maximum combined team rating is 10. The sorter can not rated higher than a #1 because there is a 1 cap on the sorter, they also must be age 13 and under. The gate rider may be an adult or an experienced rider. The highest rated rider a #1 could be partnered with is a #9.
- The Sorter/Gate Rider must be designated. The Gate Rider may not sort or turn toward a cow to take it out the gate. He can go in the sorting pen to turn back cattle.
- One (1) additional second is given for every number a team's combined rating falls below the class number for example, a #1 rider and a #7 rider have paired to ride in the #10 which will be run on a 60 second clock. Their team rating is 8 (1 + 7 = 8); therefore, they will receive two (2) additional seconds (10 – 8 = 2). This team will sort on a 62 second clock (60 + 2 = 62). After the run, those additional seconds ARE SUBTRACTED from the final time. So, if the team sorted 5 head in 58 seconds, they turn-in a 56 on 5 head (58– 2 = 56).
- In the Beginner Youth Division, or any other division, if the gate rider is not charged an entry fee, then the $3 Sanctioning Fee is not required. Points will not be distributed as well. If the $3 Sanctioning Fee is charged then points will be awarded.

#4 (non-handicap)-

- In the #4, the maximum combined team rating is 4. The highest rated rider that can ride in this class is a #3 rated rider partnered with a #1.
- Both Team partners are aloud to switch back and forth between the sort and gate positions. The Gate Rider may not sort or turn toward a cow to take it out the gate. He can go in the sorting pen to turn back cattle.
- There is no handicap, therefore the team will be running on a 60 second clock.
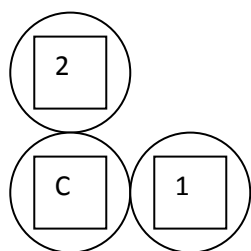
Sadie Hawkins #11 Handicap-

- In the Sadie Hawkins #11 Handicap, the maximum combined team rating is 11. The team must be a male/female team.
- Both Team partners are aloud to switch back and forth between the sort and gate positions. The Gate Rider may not sort or turn toward a cow to take it out the gate. He can go in the sorting pen to turn back cattle.
- One (1) additional second is given for every number a team's combined rating falls below the class number for example, a #3 rider and a #5 rider have paired to ride in the #11 which will be run on a 60 second clock. Their team rating is 8 (3 + 5 = 8); therefore, they will receive three (3) additional seconds (11 – 8 = 3). This team will sort on a 63 second clock (60 + 3 = 66). After the run, those additional seconds ARE SUBTRACTED from the final time. So, if the team sorted 5 head in 60 seconds, they turn-in a 57 on 5 head (60– 3 = 57).

#6 HC w/4 inc

If your team is rated 4 or below, half of your entry fee will go into a side pot that only #4 rated teams can win. This gives the possibility for a #4 rated team to win 2 pots. It costs you no more and gives you more opportunity to win!

How does the 3 Man Olympic sort work?

This is a 3 man team. There are 3 circles in and "L" shape. The cattle are held in the center circle (C) with openings to the other pens. 1st cow called is always sorted to the right circle (1) then the 2nd cow is sorted to the left (2) and so on until all cattle are sorted. Riders rotate however they want.

Lucky Duck

Any team first out of the money is automatically entered into the class. Also, individual riders will be randomly entered for being a good sportsman, for falling off of their horse, other unfortunate circumstances, or other random acts of kindness.

Graduated Beginner

(#2 cap on sorter.) (Any #2 or below can sort.)

Any #2 or below can ride in the **Graduated Beginner** class. Only the graduated member will earn points toward the graduated saddle.

Graduated Rookie

(#3 cap on rider.) (Any #3 or below)

Any #3 or below can ride in the **Graduated Rookie** class. Only the graduated member will earn points toward the graduated saddle.

Option A & B Entry Fees

There are 4 prominent classes at the National Finals that offer contestants an opportunity to win more money by placing a higher bet. It is based on a 90% payback rather than a 70% payback. In these classes every contestant has an option of choosing Option A with a 90% payback or Option B with a 70% payback. If you do not qualify by attending 5 shows during the points earning season your pay back will be based on 20% less than what is posted on the National Finals Flier.

Opt A
Your entry fee will be $100 and your pay back will be based on 90% of the jackpot.
Opt B
Your entry fee will be $50 and your pay back will be based on 70% of the jackpot.

This gives everyone an opportunity to risk more to win more by choosing Option A.

If I were to ride in the State Extravaganza what is the maximum amount of rides that I would do? And how many of these rides would I have to pay for?

- You will ride on 2 teams at $50 each. If your state makes the top 3 states you will ride again even if you got a no time in the 1st round. There is no extra fee and there are saddles for 1st and prizes for 2nd and 3rd.

If I make it to the finals do I have to pay for all those rides on top of my entry fees that I paid to get through all the other rounds?

- No. You only pay entry fees 1 time for each team you are on.

*All Classes are required to be a pick 1 automatically draw 1.
*All Classes are required to be up to a 5 ride limit with a maximum of 4 picks
*You can pick up to 4 or draw any amount up to 5.
*In any Ranch Hand Class you can pick up to 8 or draw any amount up to 9.

EXPLANATION OF HANDICAP:
Note: At the discretion of the producer, a class may be run on a 60, 75, or 90 second clock. Depending on a team's handicap, they will have time added to the initial 60, 75, or 90 seconds. RSNC recommends that a 60 second clock be used

One (1) additional second is given for every number a team's combined rating falls below the class number. For example, a #3 rider and a #5 rider have paired to ride in the #13 which will be run on a 60 second clock. Their team rating is 8 (3 + 5 = 8); therefore, they will receive five (5) additional seconds (13 – 8 = 5). This team will sort on a 65 second clock (60 + 5 = 65).

After the run, those additional seconds ARE SUBTRACTED from the final time. So, if the team sorted 5 head in 63.5 seconds, they turn-in a 58.5 on 5 head (63.5 – 5 = 58.5). The software automatically makes these mathematical calculations. If you are running a show by hand you will need to do the math.

In the All-Levels Handicap, the maximum team rating is 18 (a pair of #9 riders). Therefore, a team receives one (1) second for every number their rating is below 18. This means that if a #6 rider and a #2 rider pair in the All-Levels Handicap which is being run on a 60 second clock, that team will receive 10 additional seconds (6 + 2 = 8) & (18 – 8 = 10); they will sort on a 70 second clock. If the team sorts 9 head in 68 seconds, they will turn-in a 58 on 9 head (68 – 10 = 58). The software automatically makes these mathematical calculations. If you are running a show by hand you will need to do the math.

Below are a few forms that are important to have on hand at your show.

Quick Reference Handicap Chart

All Levels		#14		#13		Rookie		#11		Beginner		#10		#6	
2	+16														
3	+15	2	+12												
4	+14	3	+11	2	+11										
5	+13	4	+10	3	+10	2	+9	2	+9						
6	+12	5	+9	4	+9	3	+8	3	+8	2	+8	2	+8		
7	+11	6	+8	5	+8	4	+7	4	+7	3	+7	3	+7	2	+4
8	+10	7	+7	6	+7	5	+6	5	+6	4	+6	4	+6	3	+3
9	+9	8	+6	7	+6	6	+5	6	+5	5	+5	5	+5	4	+2
10	+8	9	+5	8	+5	7	+4	7	+4	6	+4	6	+4	5	+1
11	+7	10	+4	9	+4	8	+3	8	+3	7	+3	7	+3	6	+0
12	+6	11	+3	10	+3	9	+2	9	+2	8	+2	8	+2		
13	+5	12	+2	11	+2	10	+1	10	+1	9	+1	9	+1		
14	+4	13	+1	12	+1	11	+0	11	+0	10	+0	10	+0		
15	+3	14	+0	13	+0										
16	+2														
17	+1														
18	+0														

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Number of Go's

First Go	2nd Go	3rd Go	Final Go
1 to 50 teams			10 teams
51 to 100 teams	20 teams		10 teams
101 to 150 teams	30 teams		10 teams
151 to 200 teams	40 teams		10 teams
201 to 250 teams	50 teams		10 teams
251 to 300 teams	60 teams	20 teams	10 teams
301 to 350 teams	70 teams	20 teams	10 teams
351 to 400 teams	80 teams	20 teams	10 teams
401 to 450 teams	90 teams	20 teams	10 teams
451 to 500 teams	100 teams	20 teams	10 teams
501 to 550 teams	110 teams	30 teams	10 teams
551 to 600 teams	120 teams	30 teams	10 teams
601 to 650 teams	130 teams	30 teams	10 teams
651 to 700 teams	140 teams	30 teams	10 teams
701 to 750 teams	150 teams	30 teams	10 teams
751 to 800 teams	160 teams	40 teams	10 teams
801 to 850 teams	170 teams	40 teams	10 teams
851 to 900 teams	180 teams	40 teams	10 teams
901 to 950 teams	190 teams	40 teams	10 teams
951 to 1000 teams	200 teams	40 teams	10 teams
1001 to 1050 teams	210 teams	50 teams	10 teams
1051 to 1100 teams	220 teams	50 teams	10 teams
1101 to 1150 teams	230 teams	50 teams	10 teams
1151 to 1200 teams	240 teams	50 teams	10 teams
1201 to 1250 teams	250 teams	50 teams	10 teams
1251 to 1300 teams	260 teams	60 teams	10 teams
1301 to 1350 teams	270 teams	60 teams	10 teams
1351 to 1400 teams	280 teams	60 teams	10 teams
1401 to 1450 teams	290 teams	60 teams	10 teams
1451 to 1500 teams	300 teams	60 teams	10 teams

This is for all RSNC Sanctioned divisions with the entry fee at $35 or higher. If the entry fees are less than $35 the Producer has the option of 1 Go and Top Ten regardless of the # of teams. Please announce the number of go's when the draw is done and before the start of the division. Added teams or scratches after the class starts will not change the number of teams returning.

PAYBACK SCHEDULE

AVERAGE PAYOUT SCHEDULE										
1 TO 10 TEAMS	**1 PAYBACK**	100%								
11 TO 20 TEAMS	**2 PAYBACKS**	60%	40%							
21 TO 30 TEAMS	**3 PAYBACKS**	50%	30%	20%						
31 TO 40 TEAMS	**4 PAYBACKS**	40%	30%	20%	10%					
41 TO 100 TEAMS	**5 PAYBACKS**	34%	27%	20%	10%	9%				
101 TO 150 TEAMS	**6 PAYBACKS**	32%	24%	17%	10%	9%	8%			
151 TO 200 TEAMS	**7 PAYBACKS**	28%	22%	17%	10%	9%	8%	6%		
201 TO 250 TEAMS	**8 PAYBACKS**	26%	22%	14%	10%	9%	8%	6%	5%	
251 TO 300 TEAMS	**9 PAYBACKS**	26%	19%	13%	10%	9%	8%	6%	5%	4%
301 & ABOVE	**10 PAYBACKS**	25%	18%	13%	10%	8.5%	7%	6%	5%	4%	3.5%

Note: *Entry fees and paybacks are set at the discretion of the producer. The above structure is recommended by the RSNC.*

PLEASE KEEP THIS SHEET FOR FUTURE REFERENCE

PHOTOS AND SHOW DETAILS

November 6, 2010 Wellington, CO
Wolfe Arena
Picture Taken by V. Rodriguez

Please email any photos and/or show details that you wish to be featured in the next issue of *The Ranch Sorter* to publication@rsnc.us.

Photo and Article Details:

1. Photo resolution **MUST** be 300dpi or higher.(Please pick up to no more than 10 photos)

2. Please give credit to your photographer by mentioning their name in your article.

3. Make sure that we have the right name with the right picture. We would appreciate you letting us know the names of the people in each picture that you send.

4. Producer written articles are welcome; all writing will be proofed and edited.

Beginner Buckle Winners: Jenn Judd and Mike McGregor
November 6, 2010 Wellington, CO
Wolfe Arena
Picture Taken by V. Rodriguez

Consider advertising your next event in *The Ranch Sorter*. Quarter-page color ads are available for $75; black and white ads are only $50! Send your event information or a flyer to publication@rsnc.us .

<u>2013 NATIONAL FINALS REQUIREMENTS</u>

The finals are an open event! Anyone can compete!

1. Listed sorting paybacks include an opportunity for a 20% bonus awarded to contestants who qualify by competing in at least 5 sanctioned events.

2. Qualified riders can receive up to a 90% mega big payback in the following divisions: *All Levels HC, #13 HC, #10 HC, and the #6 HC.*

3. Non-qualified riders % payback will be 20% less than the advertised % payback.

4. The top twenty point earners, in 6 separate categories in each state, as well as those that are frozen in our points race and have competed in at least 5 RSNC sanctioned events, will be qualified to compete for top 10 prizes in their rating category.

Visit
www.ranchsorting.com

For more details and your state's

current point standings.